

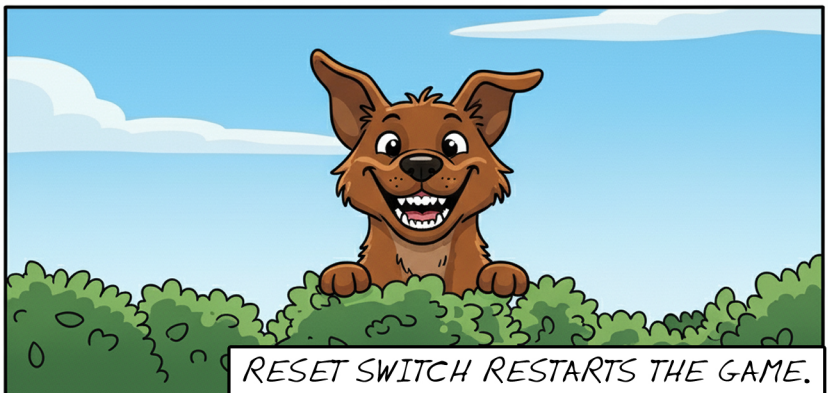
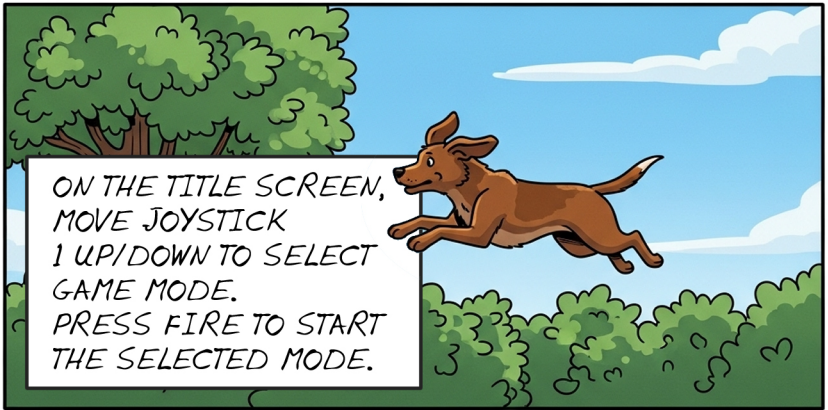
# GOOSE

# HUNT

FOR THE ATARI 2600



**GAME MANUAL**







## 1 PLAYER

SHOOT WILD GEESE. YOU GET 3 BULLETS PER GOOSE. IF 3 GEESE ESCAPE - GAME OVER.  
SCORING:

- FIRST SHOT = 300
- SECOND SHOT = 150
- THIRD SHOT = 75

## 2 PLAYERS

SAME RULES AS 1 PLAYER, BUT BOTH PLAYERS PLAY SIMULTANEOUSLY.

## DUEL MODE

GOAL: BE THE FIRST TO HIT 8 GEESE.  
EACH PLAYER GETS 3 BULLETS PER GOOSE.  
GEESE DON'T ESCAPE UNLESS:

- BOTH PLAYERS RUN OUT OF BULLETS
  - ONE PLAYER RUNS OUT, AND THE OTHER HESITATES, GOOSE ESCAPES, NEW ONE APPEARS
- EACH NEW GOOSE = RELOAD FOR BOTH PLAYERS.



WE'LL LET YOU IN ON A LITTLE SECRET...  
IN 1-PLAYER MODE, EVEN THOUGH THE  
GOOSE IS COMPUTER-CONTROLLED,  
YOU CAN MOVE IT LEFT AND RIGHT  
USING THE SECOND JOYSTICK. TRY IT OUT!

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