

# MEOW!

## GAME PROGRAM

For the Atari 2600 Video Computer System



# INSTRUCTION MANUAL

## **Introduction:**

Welcome to Meoooow!, a game inspired by the popular live stream ZeroPage Homebrew, where you'll have the opportunity to play as James O'Brien. Have fun controlling a cat as it collects various items.

## **Gameplay:**

You control a cat, moving it left and right to collect items. Items fall from the sky (various types of food and gaming consoles). As the game progresses, the items gradually accelerate, falling at an increasing speed. Your goal is to collect as many items as possible while avoiding any of them falling to the ground. If an item falls to the ground, you will lose one life. The game ends when you lose three lives.

## **Controls:**

Use the joystick to move the cat left and right. Use the button on the joystick to pause or freeze the items.

## **Freezing Items:**

To make it easier to collect items, you can use the ability to pause or freeze them. Press the button on the joystick to temporarily stop the items from falling. The remaining freezing time is displayed at the bottom of the screen. If you don't use this ability, the freezing time replenishes during gameplay.

**Tips:**

Use the freezing function strategically to collect items that are out of immediate reach.

**Scoring:**

Your score will increase by 10 points for each successfully collected item.

**Items:****Hamburger****Slice of cake****Chicken leg****Lollipop****Gaming console**



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Thanks to James O'Brien (ZeroPage Homebrew)  
for granting permission for this project.

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**MEOOOW!**

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